Exhibit 33

US009294757B1

(12) United States Patent Lewis et al.

(10) Patent No.: US 9,294,757 B1 (45) Date of Patent: Mar. 22, 2016

(54) 3-DIMENSIONAL VIDEOS OF OBJECTS Applicant: Google Inc., Mountain View, CA (US) Inventors: Thor Lewis, San Francisco, CA (US); Alley Rutzel, Santa Clara, CA (US) Assignee: GOOGLE INC., Mountain View, CA (US) Notice: Subject to any disclaimer, the term of this patent is extended or adjusted under 35 U.S.C. 154(b) by 0 days. (21) Appl. No.: 13/835,887 (22) Filed: Mar. 15, 2013 (51) **Int. Cl.** H04N 13/02 (2006.01)H04N 5/262 (2006.01)H04N 5/77 (2006.01)G06F 3/038 (2013.01)(52) U.S. Cl. CPC H04N 13/0242 (2013.01); G06F 3/038 (2013.01); H04N 5/2628 (2013.01); H04N *5/772* (2013.01) (58) Field of Classification Search CPC G06T 19/00

B2 *	9/2009	Zhang et al 382/103
B1*	9/2009	Enright et al 348/150
B2 *	12/2009	Balakrishnan G06F 3/038
		715/848
B2	2/2011	Ginther
B2	11/2011	Bountour et al.
B2 *	2/2012	Gossweiler, III G06T 19/00
		345/419
B2 *	4/2012	Murakami H04N 19/597
		375/240.12
B2	6/2012	Arcas et al.
		Gotsman H04N 5/2628
		348/36
B2	9/2012	Kim et al.
	6/2013	Lin et al 348/43
		Reponen G06F 3/0346
		715/848
A1*	6/2004	Williamson et al 345/757
A1	4/2005	Geng
A1	3/2011	Lee et al.
A1*	5/2013	Bares et al 345/473
A1	10/2013	Tamier et al.
FOREIGN PATENT DOCUMENTS		
	B1* B2* B2 B2 B2 * B2 * B2 * B2 * B2 * B2	B1* 9/2009 B2* 12/2009 B2 2/2011 B2 11/2011 B2 2/2012 B2* 4/2012 B2 6/2012 B2 7/2012 B2 6/2013 B2 8/2014 A1* 6/2004 A1 4/2005 A1 3/2011 A1 5/2013 A1 10/2013

FOREIGN PATENT DOCUMENTS

WO WO 0058913 10/2000

OTHER PUBLICATIONS

Google patent search.pdf (online search).*
(Continued)

Primary Examiner — William C Vaughn, Jr.

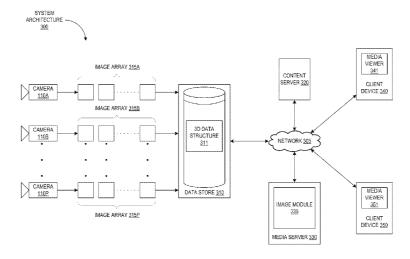
Assistant Examiner — Luis Perez Fuentes
(74) Attorney, Agent, or Firm — Lowenstein Sandler LLP

(57) ABSTRACT

A plurality of cameras capture images of an object from different viewpoints. The images from each of the cameras are used to generate a 3D video of the object. The 3D video is provided to a user for viewing the object. The user may switching between different viewpoints of the 3D video while viewing the 3D video. A media viewer may be provided to a user and the media viewer may allow the user to specify different viewpoints and to control playback of the 3D video.

20 Claims, 9 Drawing Sheets

See application file for complete search history. (56)References Cited U.S. PATENT DOCUMENTS 6,084,979 A * 7/2000 Kanade et al. 382/154 6,154,251 A 11/2000 Taylor 6,535,226 B1 3/2003 Sorokin et al. 6,741,250 B1* 5/2004 Furlan G06T 19/003 6,791,542 B2 9/2004 Matusik et al. 6.983.064 B2 1/2006 Song 7,035,453 B2* 4/2006 Liu 382/154 7,106,361 B2* 9/2006 Kanade et al. 348/159



US 9,294,757 B1

Page 2

(56) References Cited

OTHER PUBLICATIONS

Wilburn, et al., "High Performance Imaging Using Large Camera Arrays", ACM Transactions on Graphics 24.3 (2005): 765-776. (Retrieved on Nov. 14, 2012 from: http://graphics.stanford.edu/papers/CameraArray/CameraArray_Sig05.pdf).

David Shaman, "SceneNet turns mobile video clips into (almost) live, 3D events," SceneNet, May 12, 2014.

Puneet Jain et al., "Focus: Clustering Crowdsourced Videos by Line-of-Sight," SenSys '13, Nov. 11-15, 2013.

Guanfeng Wang et al., "Active key frame selection for 3D model reconstruction from crowdsourced geo-tagged videos," 15th IEEE International Conference on Multimedia & Expo (ICME 2014), 2014.

* cited by examiner